

# Han summer school - homework

June 14, 2022

## Active Brownian particle

Consider an active Brownian particle in two dimensions, following the overdamped Langevin equations of motion

$$\zeta \dot{\mathbf{r}} = F_{\text{act}} \hat{\mathbf{n}} + \boldsymbol{\eta}^T \quad (1)$$

$$\dot{\theta} = \eta^r, \quad \hat{\mathbf{n}} = (\cos \theta, \sin \theta) \quad (2)$$

where  $F_{\text{act}}$  is the active force,  $\boldsymbol{\eta}^T$  are the thermal fluctuations and  $\eta^r$  is rotational diffusion. Write a program to simulate such a particle in space and time, and extract its full trajectory data  $x(t)$ ,  $y(t)$  and  $\theta(t)$ . This is not very computationally intensive and your program should run in under a minute if written e.g. in python.

To do this effectively, we will work in simulation units. We choose a particle of radius 1, and we divide the first equation through by  $\zeta$ . We then define the active velocity  $v_0 = F_{\text{act}}/\zeta$ , and the rescaled thermal noise  $\tilde{\boldsymbol{\eta}}^T = \boldsymbol{\eta}^T/\zeta$ . Using the fluctuation-dissipation theorem, the thermal noise has mean 0 and its  $x$  and  $y$  components separately have a variance  $\langle (\tilde{\boldsymbol{\eta}}_i^T)^2 \rangle = 2k_b T/\zeta$ . We will assume that this is also 2, i.e. units where we measure energies in units of  $k_b T$ . Finally, we draw the rotational diffusion  $\eta^r$  from a Gaussian distribution with mean 0 and variance  $2D_r$ .

Use the slides on numerical simulations from the course material to implement your program. Then plot the trajectory for a couple of realisations of the system at different  $v_0$  and  $D_r$ .

Use this information to compute several statistical quantities:

1. The angular mean square displacement,  $\langle (\theta(t) - \theta(0))^2 \rangle$ . What is its scaling and prefactor?
2. The full mean square displacement  $\langle (\mathbf{r}(t) - \mathbf{r}(0))^2 \rangle$ . Compare it to its theoretical prediction as a function of time,  $D_r$  and  $v_0$ .

Finally, to see much prettier ABP trajectories and MSDs, repeat your simulation for a system with zero temperature, i.e. where the thermal noise amplitude  $\tilde{\boldsymbol{\eta}}_i^T = 0$ .

Tip: To get better statistical results for your  $MSD$ , use a sliding window and the fact that things are time-translation invariant. Concretely, you want to average over all  $t_0$  in your dataset where you can compute  $\mathbf{r}(t + t_0) - \mathbf{r}(t_0)$ , i.e. as long as  $t + t_0$  is shorter than the simulation time.